# 20CS32O1 - SOFTWARE ENGINEERING

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| Course Category: |  Open Elective | Credits: | 3 |
| Course Type: | Theory | Lecture-Tutorial-Practical: | 3-0-0 |
| Prerequisite: | Require the fundamental concepts of computers and basic analytical capabilities | Sessional Evaluation:Univ. Exam Evaluation:Total Marks: | 4060100 |
| Objectives: | * To define various software engineering phases.
* Explore the concepts of software products and processes.
* To facilitate the environment of software development in the outside world.
* To expose the importance of risk management and strive for quality assurance.
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| Course Outcomes | Upon successful completion of the course, the students will be able to: |
| CO1 | Understand the basics of software engineering layers. |
| CO2 | Learn about different process models, planning and construction of analysis models. |
| CO3 | Study the data modeling concepts to create a behavioral model and exposure on design concepts. |
| CO4 | Identify various architectural styles to get the support for designing conventional components. |
| CO5 | Examine different Testing Strategies for conventional software. |
| CO6 | Study various ways to improve software quality assurance. |
| Course Content | UNIT-I**Introduction to Software Engineering:** Software evolution, Legacy software, Software myths.**A Generic View of Process:** Software engineering layers, Process frame work, Capability Maturity Model Integration (CMMI).UNIT-II**Process Models:** Prescriptive models, Waterfall model, Incremental process models, Evolutionary process models and Unified process, Agility, Agile Process, Principles, XP, FDD.UNIT-III**Analysis Model and Design:** Analysis model, Analysis modeling approaches, Data modeling concepts, Design process, Design quality, Design concepts.UNIT-IV**Creating and Modeling the Design:** Software architecture, Architectural design, Nature of component, Designing class-based components: Principles, Guidelines, Cohesion, Coupling, Conducting component level design.UNIT-V**Testing strategies:** A strategic approach to software testing, Test strategies for conventional software, Test strategies for object-oriented software, Validation testing, System testing, Art of debugging.UNIT-VI**Quality Management**: Quality concepts, Software quality assurance, Software Reviews, Formal technical reviews, Statistical Software quality Assurance, Software reliability. |
| Text Books &ReferencesBooks | **TEXT BOOKS:**1. Pressman R S, Software Engineering-A Practitioner‟s Approach, 6th edition, McGraw-Hill

**REFERENCE BOOKS:**1. Sommerville I, Software Engineering, 5th edition, Pearson Education, 1996.
2. Jawadekar W S, Software Engineering – Principles and Practice, Tata McGraw-Hill, 2004.Hill, 2005.
3. Carlo gezzi, Fundamentals of Software Engineering, Second edition, Prentice Hall
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| E-Resources | 1. <https://nptel.ac.in/courses>
2. <https://freevideolectures.com/university/iitm>
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